

SAMPLE SCOPE & SEQUENCE

Design and Production, LEVEL 2

Learning Design

Below is a suggested sequence of content for Design and Production DAP215116.

This is an example only; to be used to support teachers to develop their own scope and sequence documents and associated assessment matrices that meet the learning needs of their learners.

NOTE: This course may have been amended since the development of this sample teacher resource in 2018. Please visit the <u>TASC website</u> for current version of the course.

Week	Focus Topics	Activities and Resources	Assessment
	Introduction to the TASC Course course and assessment Design Process Practical Projects and Design Folio see Work Requirements in the course document (p. 8) and major project link Design Folios examples Students need to start a Design Journal for development of ideas for design briefs during the year Workshop or practical classroom hazards, risks and procedures Health & Safety Tools and equipment	Course Document View Work requirements and Design Folio and major project examples Orientation and induction processes and activities for your materials area	



Week	Focus Topics	Activities and Resources	Assessment
2	Orientation to workshop/classroom tools and equipment Practical production task (orientation to equipment and tools) For example; Textiles - Journal cover Wood - machining or veneering exercise Health & Safety Tools and equipment Begin to introduce as needed: Materials Techniques and Processes	 Workshop specific safety induction according to local school/college procedures including: Hazard and risk management procedures Signage and Personal Protective Equipment Job Safety Analysis (JSA)sheets Safe Work Procedures for equipment Safety Data Sheets where relevant 	3, 4
3	Introduction to the Design Process Group Design Challenge Developing ideas using 4X4 Design Brief I — Container brief Design Process: Investigation phase Sketching & Drawing Techniques Drawing Templates Creative Thinking - Tools to support	 Design Process 30 minute group challenge Design Brief Constraints and considerations Devising success criteria Drawing Graphic organisers to support initial ideas generation could use brainstorming and concept maps 	
5			



Week	Focus Topics	Activities and Resources	Assessment
4	Design factors:	Activity 3.1 Parts 1 & 2	I, 4, 5, 6
	Function	Materials costing and cutting list	
	ergonomics and	Activity 2.1 - Materials	
	anthropometricsformmaterials	Academic Integrity (School/College policy)	XCO
	Economic		50
	Aesthetics (colour, texture and shape) could be considered)
	Materials investigation	O	
	Know your materials Sources of information	00	
	Referencing & academic integrity - TASC and school based		
5	Design Process: Generating phase	Critical thinking Graphic organisers such as Plus, Minus Interesting (PMI)	
	Critical thinking - Tools to support Developmental drawings	such as thus, I miles interesting (I I ii)	
	Working plans and patterns		
6	Production phase	Begin construction	
	Ongoing reflection planning whilst	Complete additional JSAs if required	
	making	Ongoing reflection undertaken in design journal	
		Adjustments made to production and design based on reflection	
7	Continued	Continue production and ongoing	1, 2, 4, 5, 6, 7, 8
		reflection and planning	
8	Continued	Continue production and ongoing reflection and planning	
9	Continued	Continue production and ongoing	
		reflection and planning	



Week	Focus Topics	Activities and Resources	Assessment
10	Appraisal phase Appraising with prompting questions - Template Option I	Appraisal against success criteria forProductProcessPlanning	
11	Design Brief 2 – Sustainable Design – recycle, re-use or re-purpose • Design brief and design process stages OR • Design process steps and questions to think about Design factors Environmental Environmental factors – • Activity 3.2a • Activity 3.2b (link to project) • Activity 3.2c	 Design Brief Constraints and considerations Success criteria Design Process - in greater detail Environmental General introduction Examples from materials areas Exploration of possible materials for re-cycling and sourcing of materials Activities in 3.2 	5, 6
12	Design Factors continued Aesthetic Economic Function If relevant Technology	 Aesthetics Activities in 3.4 Economic – revise Function – revise 	5, 6
5	If relevant Technology		



Week	Focus Topics	Activities and Resources	Assessment
13	 Sketching Sources of information Function – ergonomics and anthropometics form materials aesthetics (line, texture, balance and other relevant factors) economic – cost of materials Sketching and drawing Modelling, trialling or prototyping Time plans, costing, production sequences and plans Design decisions and reasons for selection Presenting your ideas 	 Design Brief Graphic organisers Initial ideas generation brainstorming and concept maps Generating more creative options SCAMPER or ICICLE Sketching and drawing Function design factors Aesthetic design factors 	
14	Generation phase	Generation of design ideas Graphic organisers such as POOCH Developmental drawings Working plans and patterns Cutting list and costing Production Plans Activity I - Gantt chart	
15	Production phase Ongoing reflection, planning	Begin construction Ongoing reflection undertaken in design journal Adjustments made to production and design based on reflection	
16	Production continued	Continue production and ongoing reflection and planning	
17	Production continued	Continue production and ongoing reflection and planning	
18	Production continued	Continue production and ongoing reflection and planning	

Week	Focus Topics	Activities and Resources	Assessment
19	Appraisal Planning for student generated design brief for major project	 Appraisal against success criteria for Product Process Design Brief Template Social factors Historical or cultural precedents and influences 	X CO
20	Design Practice & Pathways Design Brief 3 Devising the design brief Student generated design brief for major project Investigation phase Social factors (continued)	Case study in area of specialisation Major Project— features of work requirement for course What might 'investigating' look like in the Design Folio? • Social factors investigation*	Criteria 1, 2, 4, 6, 7 & 8 Criteria 3 & 5 if applicable to students' brief
22	 Collation of inspiration Sources of information Sketching Function – ergonomics and anthropometrics form materials aesthetics (line, texture, balance and other relevant factors) economic – cost of materials 	Design Brief Graphic organisers Initial ideas generation brainstorming and concept maps Generating more creative options SCAMPER or ICICLE Sketching and drawing Function design factors Aesthetic design factors	
5			



Week	Focus Topics	Activities and Resources	Assessment
23	Generation phase Implementing Projects Activity I Time plans, costing, production sequences and plans Select from the following templates to support planning and implementing design projects: Production Plan - Gantt Chart style Materials cutting and costing list — timber and metal Materials and costing list — general	Design Folio What might 'generating' look like in the design folio? Sketching and drawing Modelling, trialing or prototyping Time plans, costing, production sequences and plans Design decisions and reasons for selection Presenting your ideas Tools to support students to plan and implement Generation of design ideas Graphic organisers such as POOCH Developmental drawings Working plans and patterns Cutting list and costing	
24 25 26 27 28 29 30 31	Production phase Production Plans • Production Journal — Option I • Production Journal — Option 2 Ongoing reflection, planning	Begin construction Ongoing reflection undertaken in design journal Adjustments made to production and design based on reflection Continue production and ongoing reflection and planning Digital photos taken during process to use in Design Folio Record of problem solving when there are design or production challenges	
33	Completion of production		
34	Appraisal and completion of design folio	Appraisal against success criteria for • Product • Process	



Week	Focus Topics	Activities and Resources	Assessment
35		Completion of assessment tasks	
Break			
Break			



